

# Waves and Optics - PHY204 (Smaldone - Sassi)



Gulu University

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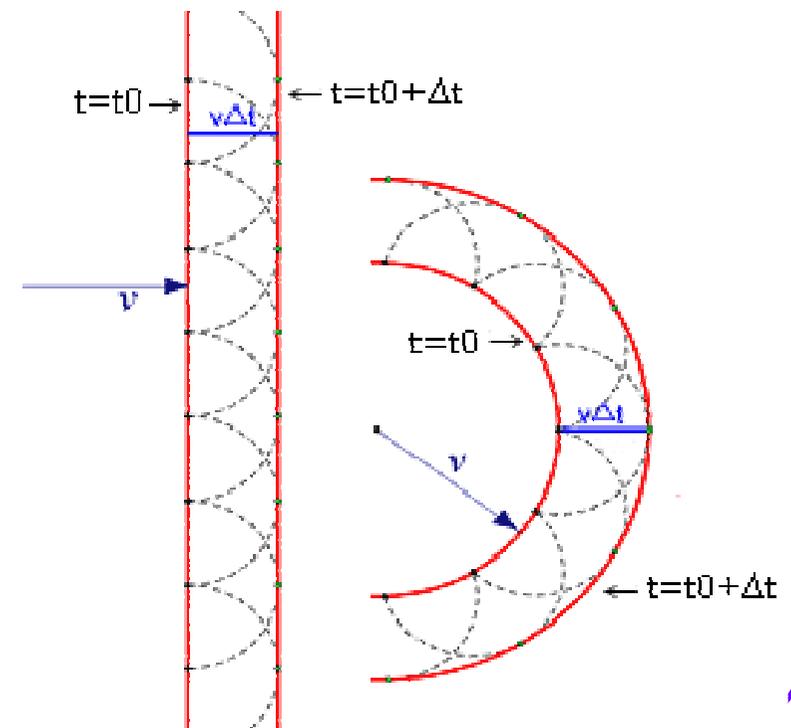
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## Diffraction

## Huygens(-Fresnel) principle

The **Huygens principle** is a method of analysis applied to problems of wave propagation. It recognizes that **each point** of an advancing wave front is in fact the **center of a fresh disturbance** and the source of a new train of waves; and that the **advancing wave** as a whole may be regarded as the **sum of all the secondary spherical waves arising from points** in the medium already traversed.

This view of wave propagation helps better understand a variety of wave phenomena, such as **reflection**, **refraction**, **diffraction**...



## Spherical Waves

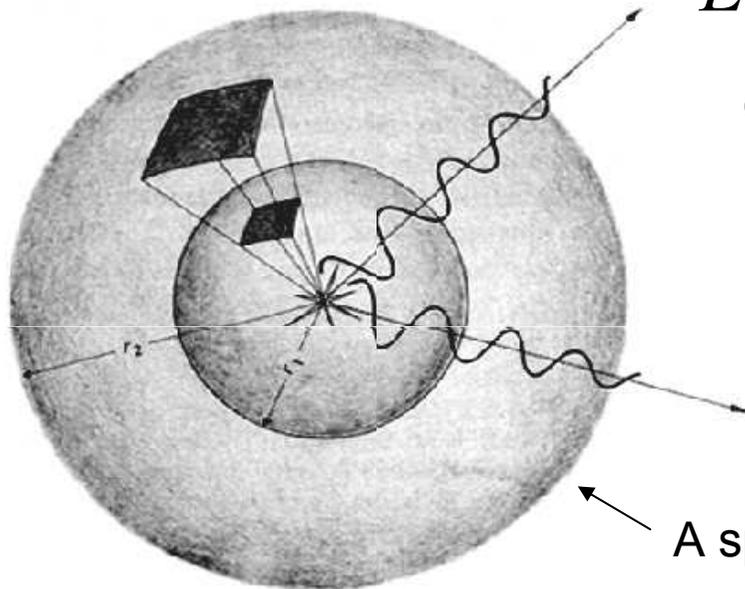
A spherical wave is also a solution to Maxwell's equations and is the model we need to correctly apply Huygens principle .

$$E(\vec{r}, t) \propto (E_0 / r) \operatorname{Re}\{\exp[i(kr - \omega t)]\}$$

or

$$E(r, t) \propto \frac{E_0}{r} \cos(kr - \omega t)$$

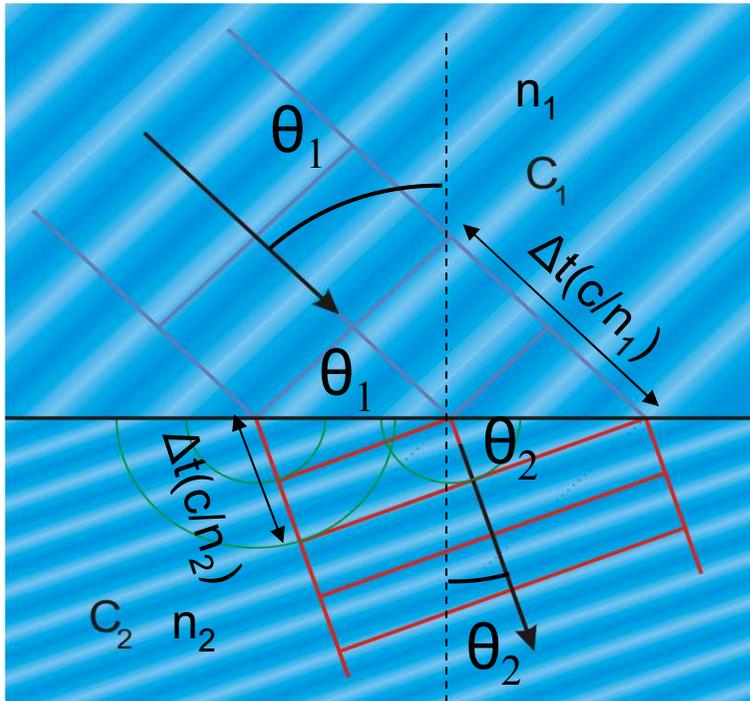
- where  $k$  is the wavenumber  $= 2\pi/\lambda$
- $r$  is the radial magnitude.



A spherical wave has spherical wave-fronts.

Unlike a **plane wave**, whose amplitude **remains constant** as it propagates, a **spherical wave weakens**. Its irradiance goes as  $1/r^2$ .

## Huygens principle and Snell's Law



$$\text{Ipotenuse} = \frac{1}{\sin \theta_1} \frac{c\Delta t}{n_1} = \frac{1}{\sin \theta_2} \frac{c\Delta t}{n_2} \Rightarrow$$

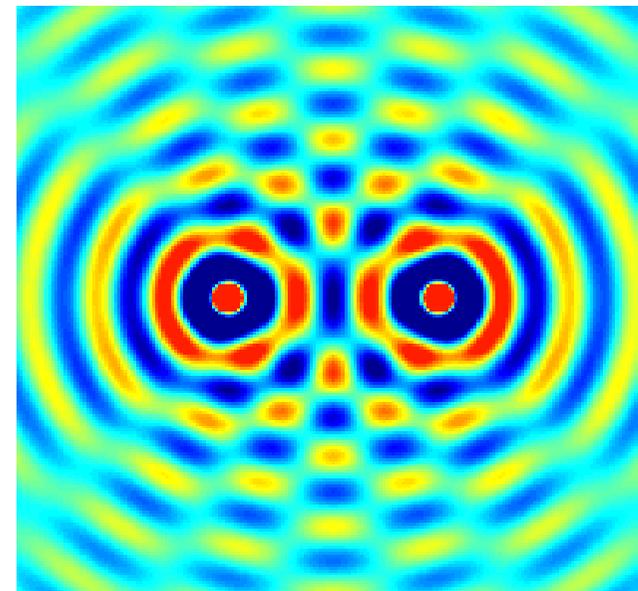
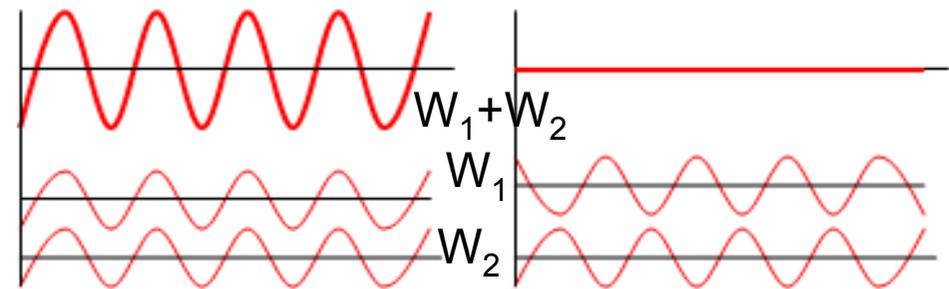
$$n_2 \sin \theta_2 = n_1 \sin \theta_1$$

**Applet Huygens Prin.**

## Interference

The term **interference** usually refers to the interaction of waves which are correlated or **coherent** with each other, either because they come from the same source or because they have the same or nearly the same frequency.

The interaction depend on **total phase difference** derived from the sum of both the **path difference** and the **initial phase difference** (if the waves are generated from 2 or more different sources). It can then be concluded whether the waves reaching a point are ***in phase*** (**constructive interference**) or ***out of phase*** (**destructive interference**).



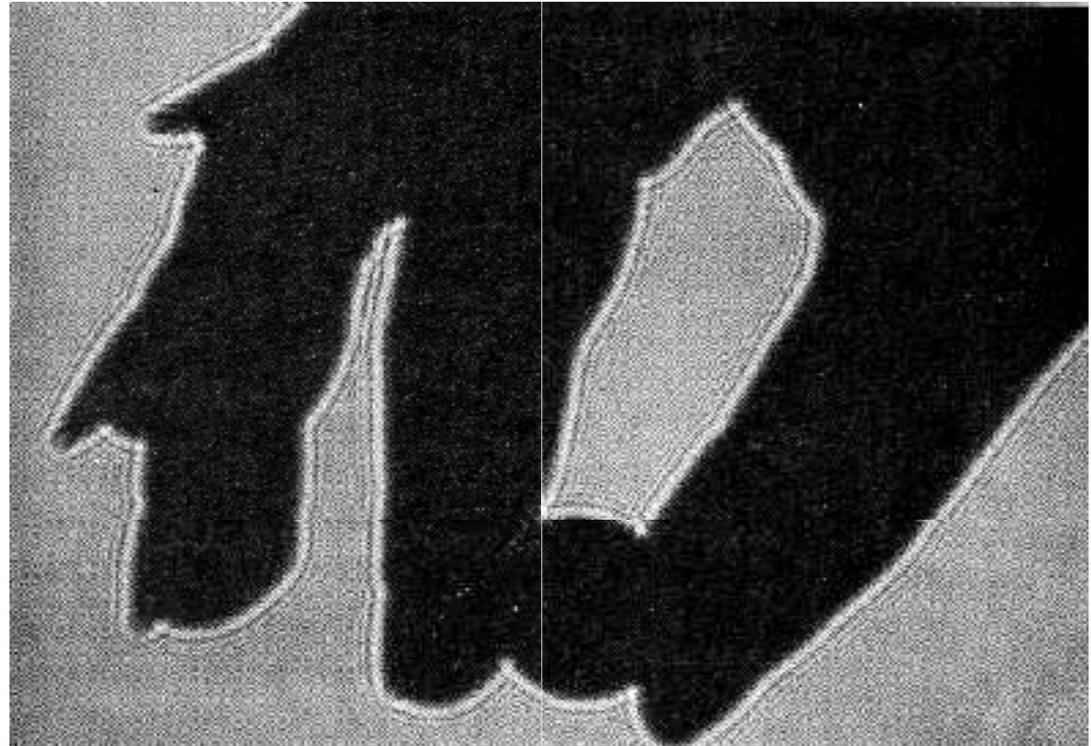
## Diffraction

Light does not always travel in a straight line.

It tends to bend around objects.

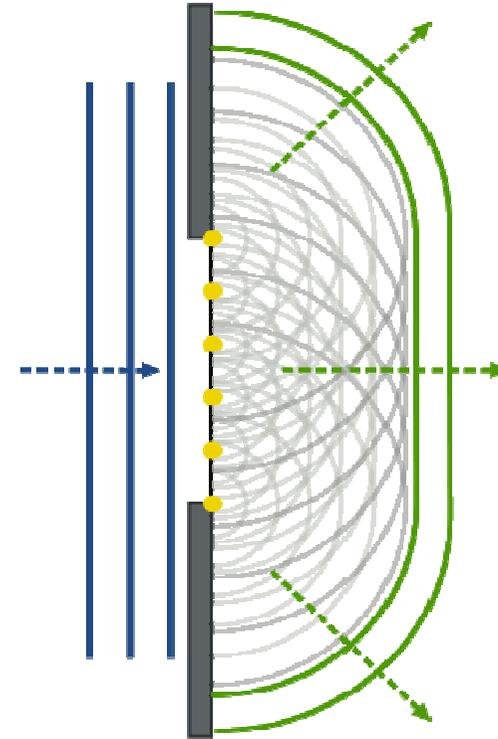
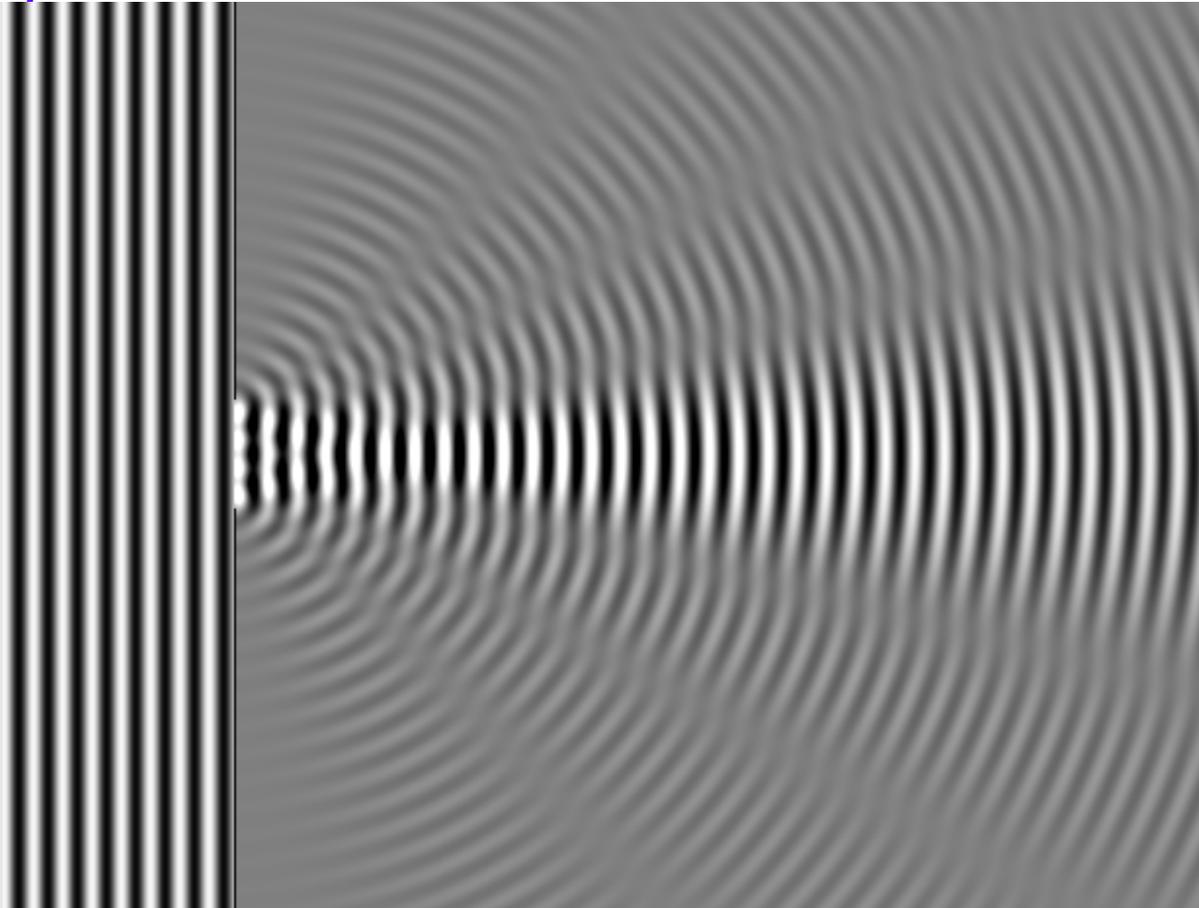
This tendency is called **diffraction**.

Any wave will do this, including matter waves and acoustic waves.



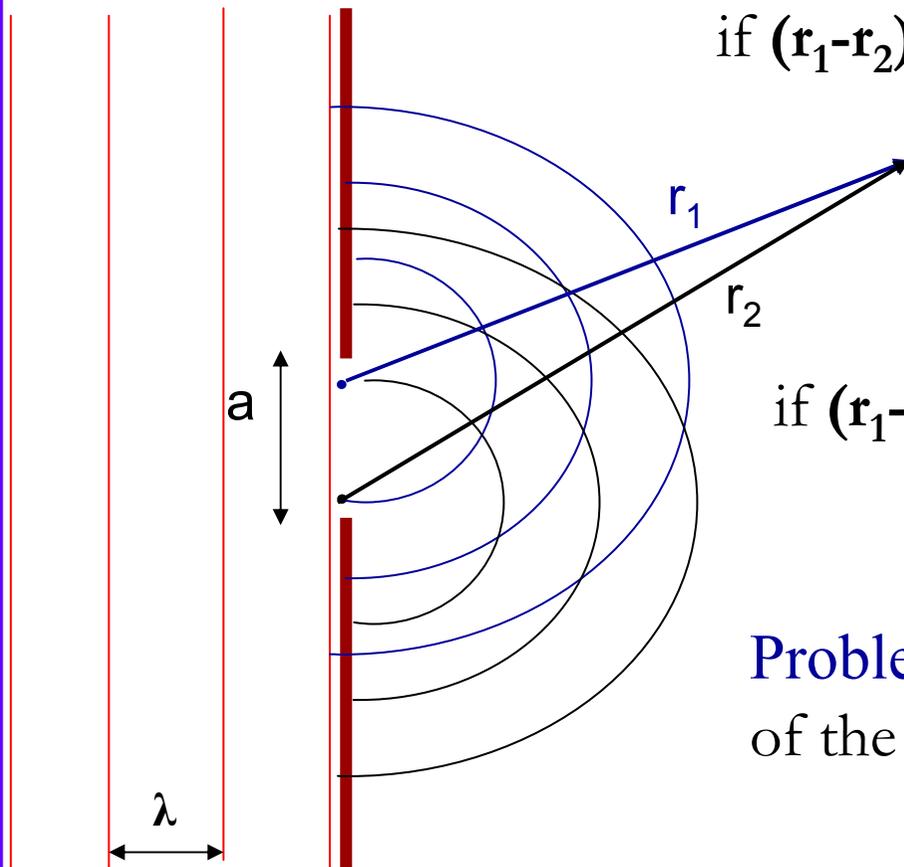
Shadow of a hand illuminated by a Helium-Neon laser

# Diffraction and Huygens principle



Diffraction Applet

## Slit Diffraction: the Idea



if  $(r_1 - r_2) = m\lambda \Rightarrow$  constructive interference

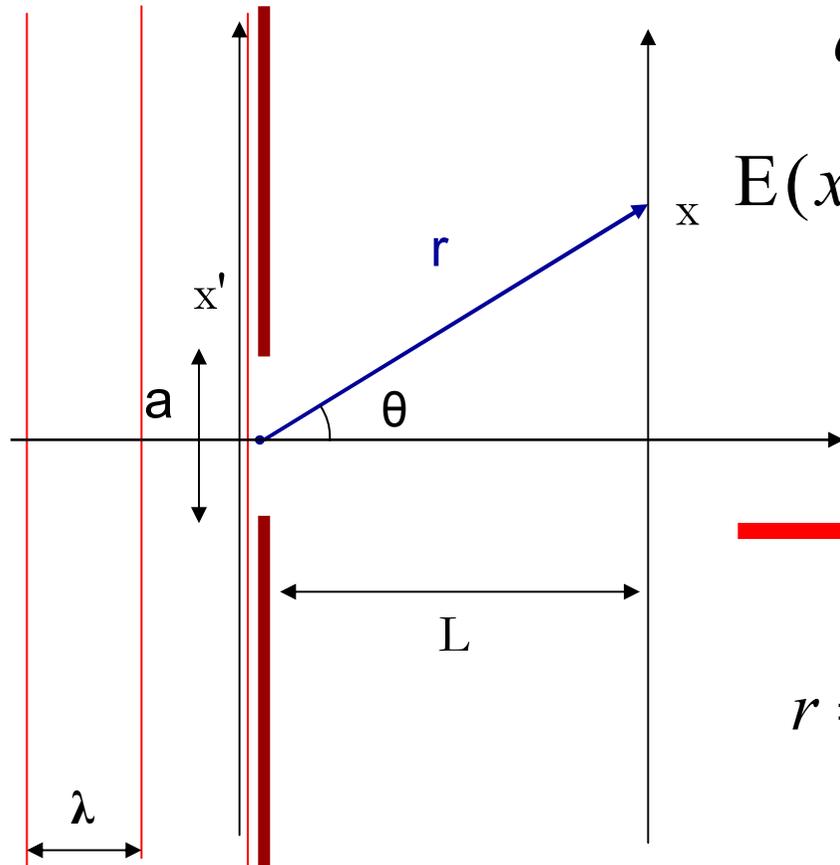
( $m$  integer)

if  $(r_1 - r_2) = n\lambda/2 \Rightarrow$  destructive interference

( $n$  integer odd)

**Problem:** we have to account for all the points of the slit !!!

## Slit Diffraction: Starting



$$dE(x) = \frac{E(x')}{r} e^{i(kr - \omega t)} dx'$$

$$E(x') = \cos t = E_0 \quad \therefore e^{i(kr - \omega t)} = e^{-i\omega t} e^{ikr}$$

$$E(x) = E_0 e^{-i\omega t} \int_{-a/2}^{+a/2} \frac{e^{ikr}}{r} dx'$$

$$r = \sqrt{(x - x')^2 + L^2} = L \sqrt{\frac{(x - x')^2}{L^2} + 1}$$

$$A = E_0 e^{-i\omega t}$$

$$\sin \theta = \frac{x}{r}$$

## Slit Diffraction: Fraunhofer approx

$L \gg |(x-x')|$  **far field:**  $r \approx L \left( 1 + \frac{(x-x')^2}{2L^2} \right)$   $\frac{1}{r} \approx \frac{1}{L}$   $\sin \theta = \frac{x}{r} \approx \frac{x}{L}$

$$e^{ikr} \approx e^{ikL \left( 1 + \frac{(x-x')^2}{2L^2} \right)} = e^{ikL} e^{ik \left( \frac{x^2 - 2xx' + x'^2}{2L} \right)} = e^{ikL} e^{\frac{ikx^2}{2L}} e^{-\frac{ikxx'}{L}} e^{\frac{ikx'^2}{2L}}$$

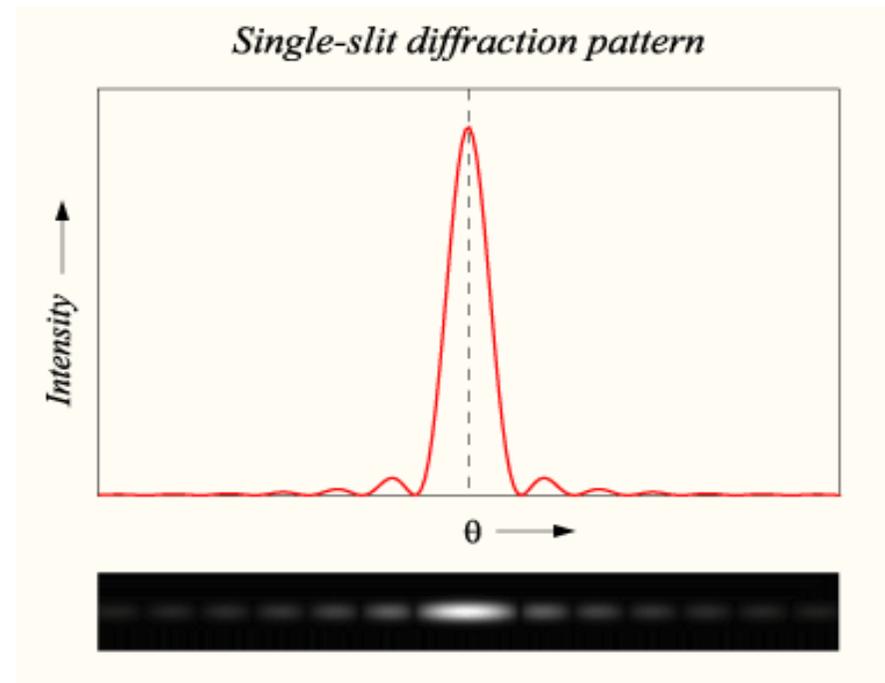
$$e^{\frac{ikx^2}{2L}} \approx 1 \quad \therefore \quad e^{\frac{ikx'^2}{2L}} \approx 1 \Rightarrow e^{ikr} \approx e^{ikL} e^{-\frac{ikxx'}{L}}$$

$$E(x) \approx E_0 e^{-i\omega t} \frac{e^{ikL}}{L} \int_{-a/2}^{+a/2} e^{-\frac{ikxx'}{L}} dx' = C_1 \int_{-a/2}^{+a/2} e^{-\frac{ikxx'}{L}} dx'$$

## Slit Diffraction: the Solution

$$E(x) \approx C_1 \frac{(e^{\frac{ikxa}{2L}} - e^{-\frac{ikxa}{2L}})}{\frac{ikx}{L}} = aC_1 \frac{\sin \frac{ka \sin \theta}{2}}{\frac{ka \sin \theta}{2}}$$

$$I(\theta) = I_0 \left( \frac{\sin \frac{ka \sin \theta}{2}}{\frac{ka \sin \theta}{2}} \right)^2$$



## Slit Diffraction: Maxima (& minima)

**Maxima:** 
$$\frac{ka \sin \theta}{2} = \frac{\pi a \sin \theta}{\lambda} = (2m + 1) \frac{\pi}{2} \Rightarrow \sin \theta = (2m + 1) \frac{\lambda}{2a}$$

$m$  positive or negative integer; there is a  $m_{\max}$  ?

**Minima:** 
$$\frac{ka \sin \theta}{2} = \frac{\pi a \sin \theta}{\lambda} = n\pi \Rightarrow \sin \theta = n \frac{\lambda}{a}$$

$n$  positive or negative integer; except  $n=0$  where there is the main maximum

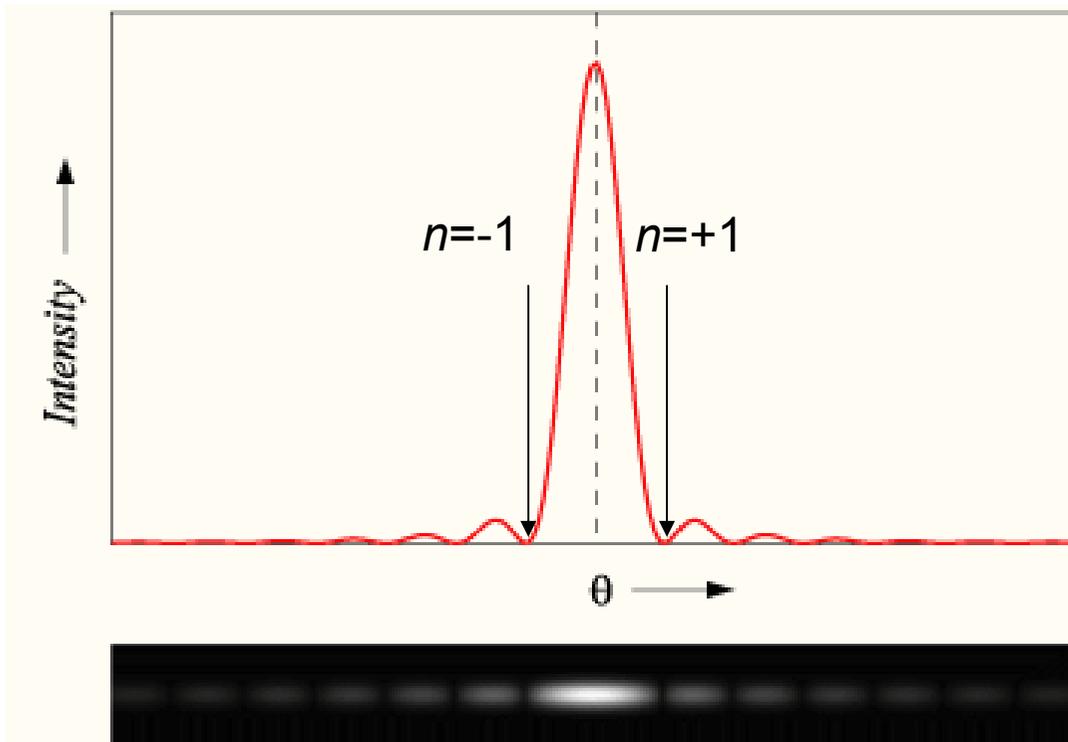
[Slit Diffraction Applet](#)

General behaviors:

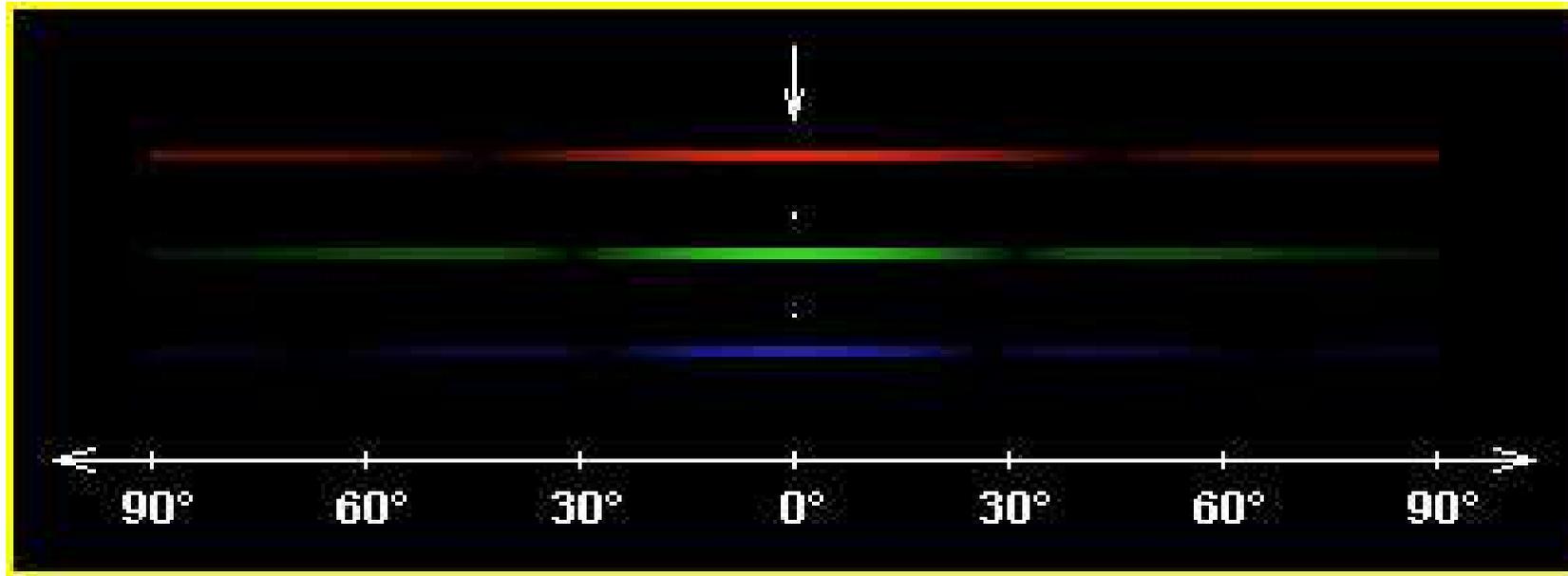
- smaller the width of diffracting slit 'wider' the resulting diffraction pattern;
- diffraction angles are invariant under scaling; that is, they depend only on the ratio of the wavelength to the size of the diffracting slit;
- different  $\lambda$ 's **peak** at **different angles**.

## Slit Diffraction Exercise

Determine the angular size of the diffraction pattern “*main lobe*” using a  $5\mu\text{m}$  wide slit at  $\lambda = 629\text{ nm}$  (angular distance between  $n = -1$  and  $n = +1$  minima).  
[14.4°]

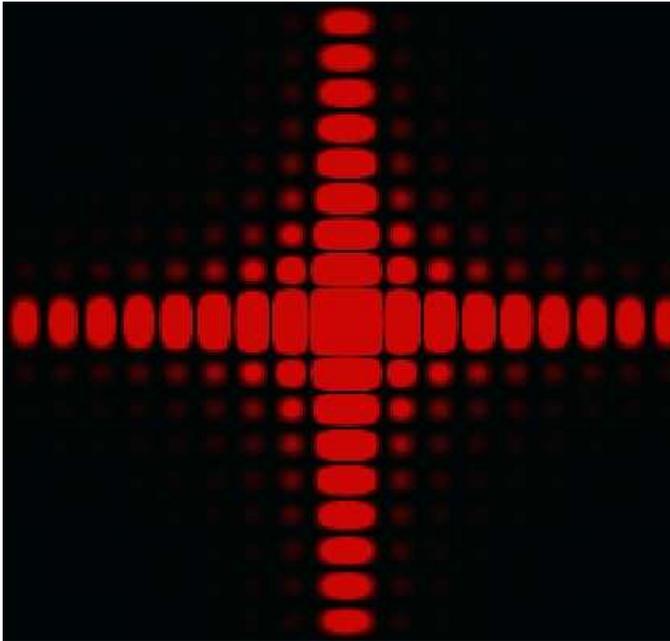


## Slit Diffraction: Different $\lambda$



Different  $\lambda \Rightarrow$  different location and wideness of maxima:  
using *white light*  $\Rightarrow$  no diffraction pattern but ... blurred image

## Nice Diffraction



Diffraction by squared slit



Diffraction by spider net